

Hartes Holz und heiÃe Kurven

Race: Wood Elf

Head Coach: Der Feind

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## Head Coach: Der Feind

[illegible]

Total number of players next game: 10/11

|                                   |   |   |   |   |   |    |         |
|-----------------------------------|---|---|---|---|---|----|---------|
| Totals (excl TV for MNG players): | 4 | 6 | 0 | 4 | 3 | 45 | 850 000 |
|-----------------------------------|---|---|---|---|---|----|---------|

| Induced Stars and Mercenaries | MA | ST | AG | AV | Skills | CP | TD | Int | Cas | MVP | SPP | Value |
|-------------------------------|----|----|----|----|--------|----|----|-----|-----|-----|-----|-------|
|-------------------------------|----|----|----|----|--------|----|----|-----|-----|-----|-----|-------|

**Inducements** (for next match)

Bloodweiser Babes (0-2):    x    50 000

Bribes (0-3): \_\_\_\_ x 100 000

Extra Training (0-4):    x 100 000

Halfling Master Chef (0-1):  x 300 000

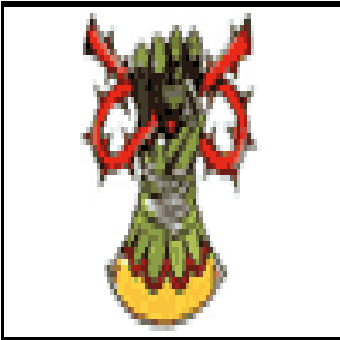
Wandering Apothecaries (0-2):    x   100 000

Wizard (0-1):    x 150 000

Card budget:           x           0

Gate:

FAME:



### Team Goods

Rerolls: 2 x 50 000 = 100 000

Fan Factor: 3 x 10 000 = 30 000

Assistant Coaches: 0 x 10 000 = 0

Cheerleaders:  $0 \times 10\,000 = 0$

Apothecary: 1 x 50 000 = 50 000

Treasury: 140 000

**Team Value (incl MNGs value): 1 120 000**

**Induced Value:** 0

**Match Value (TV for match):** 1 030 000

ROSTER BY  
**OBBLM**

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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