

Hartes Holz und heiÅ?e Kurven

Race: Wood Elf

Head Coach: Der Feind

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[illegible]

Total number of players next game: 10/11

Totals (excl TV for MNG players):	4	6	0	4	3	45	850 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match)

Bloodweiser Babes (0-2): x 50 000

Bribes (0-3): ____ x 100 000

Extra Training (0-4): x 100 000

Halfling Master Chef (0-1): x 300 000

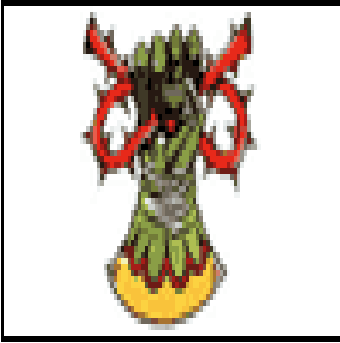
Wandering Apothecaries (0-2): x 100 000

Wizard (0-1): x 150 000

Card budget: x 0

Gate:

FAME:



Team Goods

Rerolls: 2 x 50 000 = 100 000

Fan Factor: 3 x 10 000 = 30 000

Assistant Coaches: 0 x 10 000 = 0

Cheerleaders: $0 \times 10\,000 = 0$

Apothecary: 1 x 50 000 = 50 000

Treasury: 140 000

Team Value (incl MNGs value): 1 120 000

Induced Value: 0

Match Value (TV for match): 1 030 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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