Snu Snu

Race: Amazon

Head Coach: DerNebel

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Unnamed	Linewoman	6	3	3	7	Dodge								50 000
2	Unnamed	Linewoman	6	3	3	7	Dodge								50 000
3	Unnamed	Linewoman	6	3	3	7	Dodge								50 000
4	Unnamed	Linewoman	6	3	3	7	Dodge								50 000
5	Unnamed	Thrower	6	3	3	7	Dodge, Pass								70 000
6	Unnamed	Thrower	6	3	3	7	Dodge, Pass			1				3	70 000
7	Unnamed	Catcher	6	3	3	7	Dodge, Catch								70 000
8	Unnamed	Catcher	6	3	3	7	Dodge, Catch								70 000
9	Unnamed	Blitzer	6	3	3	7	Dodge, Block, Guard						2	10	110 000
10	Unnamed	Blitzer	6	3	3	7	Dodge, Block, Guard						2	10	110 000
11	Unnamed	Blitzer	6	3	3	7	Dodge, Block								90 000
12	Unnamed	Blitzer	6	3	3	7	Dodge, Block								90 000
13	Unnamed	Linewoman	6	3	3	7	Dodge								50 000

Total number of players next game: 13/13

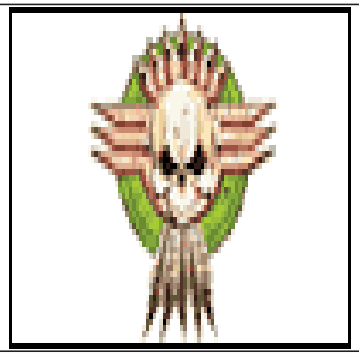
Totals (excl TV for MNG players): 0 1 0 0 4 23 930 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Wizard (0-1):	__	x	150 000
Card budget:		x	0
Gate:			
FAME:			

ROSTER BY OBBLM



Team Goods

Rerolls:	5	x	50 000	=	250 000
Fan Factor:	2	x	10 000	=	20 000
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	1	x	50 000	=	50 000
Treasury:					40 000
Team Value (incl MNGs value):					**1 250 000**
Induced Value:					**0**
Match Value (TV for match):					**1 250 000**

MNG · Journeyman · Used journeyman · New skill available · Stat upgrade · Stat downgrade

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