

OBBLM Match Report



Nekrotische Nebel - Post Mortem Marauders

Necromantic - Necromantic

Score: -
Gate: k



Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Nekrotische Nebel

TV: 1200k - ReRolls: 2 - Apothecary: 0 - Fan Factor: 2 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 3 - Win pct.: 100 - ELO: 229 - CAS inflicted: 9

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull	2								
2	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull	2								
3	Ghoul	7	3	3	7	Dodge, Block	11								
4	Ghoul	7	3	3	7	Dodge	3								
5	Wight	6	3	3	8	Block, Regeneration	4								
6	Wight	6	3	3	8	Block, Regeneration	0								
7	Necromantic Werewolf	8	3	3	8	Claw, Frenzy, Regeneration, Block	9								
8	Necromantic Werewolf	8	3	3	8	Claw, Frenzy, Regeneration, Block	10								
9	Zombie	4	3	2	8	Regeneration	2								
10	Zombie	4	3	2	8	Regeneration	5								
11	Zombie	4	3	2	8	Regeneration	3								
12	Zombie	4	3	2	8	Regeneration	0								
13	Zombie	4	3	2	8	Regeneration	0								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Post Mortem Marauders

TV: 900k - ReRolls: 2 - Apothecary: 0 - Fan Factor: 2 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 3 - Win pct.: 17 - ELO: 181 - CAS inflicted: 4

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Necromantic Werewolf	8	3	3	8	Claw, Frenzy, Regeneration	2								
2	Necromantic Werewolf	8	3	3	8	Claw, Frenzy, Regeneration, MNG	0								
3	Wight	6	3	3	8	Block, Regeneration, Guard	10								
4	Wight	6	3	3	8	Block, Regeneration	0								
5	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull	0								
6	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull	2								
7	Zombie	3	3	2	8	Regeneration, -1 Ma	0								
9	Zombie	4	3	2	8	Regeneration	0								
11	Zombie	4	3	2	8	Regeneration	0								
12	Zombie	4	3	2	8	Regeneration, 1 Ni	0								
13	Zombie	4	3	2	8	Regeneration	5								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available