

OBBLM Match Report



Itza Protectors Veterans - Bonecrushaz

Lizardman - Orc



Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Itza Protectors Veterans

TV: 1720k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 11 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 22 - Win pct.: 84 - ELO: 317 - CAS inflicted: 47

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Kroxigor	6	5	1	9	Loner, Bone Head, Mighty Blow, Prehensile Tail, Thick Skull, Guard, Break Tackle	26								
2	Saurus	6	4	1	9	Block, Guard	20								
3	Saurus	6	4	1	9	Block, Dodge	32								
4	Saurus	6	4	1	9	Block, Guard	33								
5	Saurus	6	4	1	9	Block, Guard	19								
6	Saurus	6	4	1	9	Block, Tackle	24								
7	Saurus	6	4	1	9	Block, Mighty Blow, Guard	35								
8	Skink	8	2	3	7	Dodge, Stunty, Side Step, Catch	23								
9	Skink	8	2	3	7	Dodge, Stunty, Side Step, Sure Feet	20								
9	Skink	8	2	3	7	Dodge, Stunty, Side Step, 1 Ni	8								
16	Skink [J]	8	2	3	7	Dodge, Stunty, Loner	0								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Bonecrushaz

TV: 1370k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 5 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 7 - Win pct.: 50 - ELO: 200 - CAS inflicted: 10

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Thrower	5	3	3	8	Sure Hands, Pass, Block	7								
3	Black Orc Blocker	4	4	2	9	Block	7								
4	Black Orc Blocker	4	4	2	9	Block	7								
5	Blitzer	6	3	3	9	Block, Guard	8								
6	Blitzer	6	3	3	9	Block, Guard	14								
7	Blitzer	6	3	3	9	Block, Guard	8								
8	Blitzer	6	3	3	9	Block, Guard	9								
9	Black Orc Blocker	4	4	2	9	Block	9								
10	Black Orc Blocker	4	4	2	9	Block	9								
11	Lineman	5	3	3	9		0								
12	Lineman	4	3	3	9	-1 Ma, MNG	0								
13	Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate	0								
15	Goblin	6	2	3	7	Right Stuff, Dodge, Stunty	0								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available