

Couronne Lions Race: Bretonnia Head Coach: Guy de Couronne

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[illegible]

Total number of players next game:	12/12	Totals (excl TV for MNG players):	3	3	0	4	3	35	910 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements (for next match) **Team Goods**

Bloodweiser Babes (0-2): $\frac{1}{2} \times 50\,000$

Bribes (0-3): $\frac{0}{100000} \times 100000 = 0$

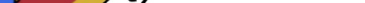
Extra Training (0-4):	0	x	100 000	=	0
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Halfling Master Chef (0-1):	— x 300 000	
		
Cheerleaders:	0 x 10 000 =	0

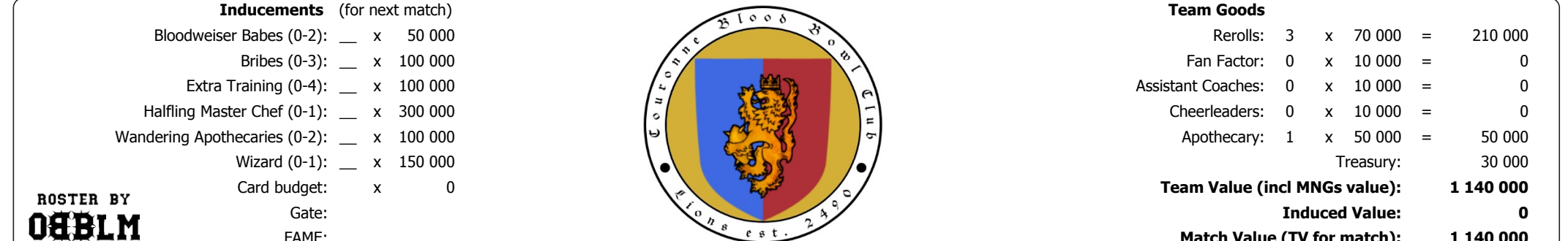
Wandering Apothecaries (0-2):	x	100 000	
Apothecary:	1	x	50 000 = 50 000

Wizard (0-1):	x	150 000	Treasury:	30 000
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	Card budget:	x	0		Team Value (incl MNGs value):	1 140 000
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ROSTER BY	Gate:		Induced Value:	0
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Match Value (TV for match): **1 140 000**



Inducements (for next match) **Team Goods**

Bloodweiser Babes (0-2): $\frac{1}{2} \times 50\,000$

Bribes (0-3): $\frac{0}{100000} \times 100000 = 0$

Extra Training (0-4):	0	x	100 000	=	0
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Halfling Master Chef (0-1):	— x 300 000	
		
Cheerleaders:	0 x 10 000 = 0	

Wandering Apothecaries (0-2): x 100 000		Apothecary: 1 x 50 000 = 50 000
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Wizard (0-1):	x	150 000	Treasury:	30 000
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	Card budget:	x	0		Team Value (incl MNGs value):	1 140 000
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ROSTER BY ROOM		Gate:		Induced Value:	0
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Match Value (TV for match): **1 140 000**

ROSTER BY

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Card budget: x 0

Gate:

FAME:



Team Value (incl MNGs Value): 1 140 000

Induced Value: 0

Match Value (TV for match): 1 140 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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